

Year 1 Autumn 1

English

Fiction: Talk for Writing

The Treasure of Pirate

Frank. - Mal Peet, Elspeth Graham, Jez Tuya

- Use phonics to write words, captions, sentences.
- Sequencing the story.
- Descriptive writing about Frank and the boy.
- Retelling through drama and actions.
- Beginning, middle, end of a story.
- Wanted posters for pirates using

Maths

- Number recognition
- Counting accurately
- Place value within 10
- Number bonds of 10
- 2D and 3D shape

History

- Life on board a ship (who was in the crew, what were the jobs and rules?)
- Famous, real-life pirates

Geography

- Create a pirate treasure map.
- Use aerial photographs to make a map of the playground.
- Direct the boy across the map using simple compass directions
- Geographical features of the UK.
- **Locate UK, Caribbean and Spain on maps**

Science

(Humans as Animals.)

- Label the parts of the body.
- The human skeleton.
- Senses - sight, smell, taste, touch, hearing.

Pirates

Hook – pirate day (dress up, treasure hunt, sea shanties, message in a bottle)

Art

- Self-portrait as a pirate
- Paper plate pirate ships
- Design a pirate flag

DT

- Lighthouse (using flameless candle)
- Pirate hats
- Pirate paper telescope

ICT

- Design a ship flag
- Re-design the front cover of 'The Treasure of Pirate Frank'

Music

- Sea shanties
- Charanga music