Personal Social and Emotional Development

- Following routines
- Making and following rules
- Sharing and turn taking
- Keeping safe and healthy

Communication and Language

- Speaking and listening skills.
- Gaining confidence when speaking in front of others.
- Responding to instructions.
- Listen to others one to one or in small groups.
- To use talk to connect ideas, explain what is happening and anticipate what might happen next, recall and relive past

Physical Development

- Games, dance and games/gymnastic skills during P.E. lessons.
- Developing fine/gross motor skills.
- Painting, scissors skills etc.
- Pencil grip and control.
- Keeping healthy.

Literacy

- Letters and Sounds: Recognising phonemes, blending and segmenting simple words.
- Recognising familiar words and signs including recognising and writing own name.
- Giving meaning to our writing.
- Talk for writing The Little Red Hen and We're Going on a Bear Hunt.
- Listen to and join in with stories, poems and rhymes.
- Extending vocabulary.
- Letter formation.

Reception Curriculum Map Autumn Term 2022

Topics:

All about me!

Harvest Festival

Little Red Hen

Diwali

We're Going On a Bear Hunt

Christmas

Expressive Arts and Design

- Drawing, painting, printing modelling and collage.
- Creating simple representations of events, people and objects in a variety of ways
- Singing familiar songs and rhymes.
- · Learning new songs.
- Role play: home corner, cave etc.
- Exploring rhythm and volume.
- Exploring colour.

Understanding the World

- Our school
- To learn about some of the things that make them unique, and talk about some of the similarities and differences in relation to friends or family.
- Respecting ourselves and others.
- Using ICT- computer, iPad etc.
- Festivals and celebrations: harvest, Diwali, Christmas.

Mathematics

- Matching and sorting
- Number recognition, understanding place value.
- Number formation.
- Counting with accuracy.
- Pattern.
- 2D and 3D shapes.
- Sorting
- Using relevant language to describe size.
- Weighing and measuring